



## Education

**Savannah College of Art and Design (SCAD)**

**Summa Cum Laude**

**BFA in Animation,**

**Minor in Sequential Art**

May 2021

**Toon City Academy**

Animation Certificate

July 2016

## Skills

2D Traditional Animation

Cleanup Animation

2D Puppet Animation

Character Design

3D Modelling

Storyboarding

Illustration

Comics

2D Compositing

Apparel Design

## Software

Adobe Animate

Adobe Photoshop

Adobe After Effects

Adobe Premiere

Aseprite

Autodesk Maya

Clip Studio Paint

Toon Boom Harmony

TV Paint

Shotgun

## Experience

**Clean Up Artist | "Ramshackle: The Animated Pilot", (Remote)**

-Clean-up and Color rough animation for the animated pilot in Toon Boom Harmony

February 2023- Present

**Freelance Character Layout Artist |**

**Rocketsheep Studios "Zsazsa Zaturnnah", Metro Manila, Philippines**

-Worked on a layout for a full sequence for the Zsazsa Zaturnnah film

-Assure a smooth transition between animatic and animation stage

December 2021 - March 2022

**CUIB Supervisor, Animator, Character Designer, VFX |**

**SCAD Animation Studios "The Pope's Dog", Savannah GA (Remote)**

-Lead Clean-up, Inbetween, and Digital Painting process

-Designed and produced character sheets

-Assisted in developing Harmony-to-Nuke Lighting Pipeline

July 2020 - June 2022

**Co-Producer, Animator, Editor, Compositor, Visual Development |**

**Timmy's Monster Film, (Remote)**

-Managed and maintained team productivity

-Animated multiple shots

-Composited the entire film

-Character Design and Prop Design

June 2020 - May 2021

## Awards and Accomplishments

**42nd College Television Award Nominee - Emmys Television Academy**

**The Pope's Dog - Animation Series**

April 2023

**Student Production Awards - NATAS Southeast Foundation**

**Timmy's Monster - Best Editor Award**

August 2022

**Savannah College of Art and Design**

**Academic Scholarship**

**Artistic Achievement Scholarship**

September 2017